

Tyler Kupferer

tyler@base14.com / www.tylerkupferer.com

FILMS

"FROZEN 2" Walt Disney Animation Studios <i>Layout Artist</i>	2019
"RALPH BREAKS THE INTERNET" Walt Disney Animation Studios <i>Layout Artist</i>	2018
"MOANA" Walt Disney Animation Studios <i>Layout Artist</i>	2016
"ZOOTOPIA" Walt Disney Animation Studios <i>Layout Artist</i>	2016
"BIG HERO 6" Walt Disney Animation Studios <i>Layout Artist</i>	2014
"FEAST" (SHORT) Walt Disney Animation Studios <i>Layout Artist</i>	2014
"FROZEN" Walt Disney Animation Studios <i>Layout Apprentice</i>	2013
"THE GIRL AND THE FOX" (SHORT) Base14 <i>Director</i> <ul style="list-style-type: none">• Student Academy Awards (Nominee Animation)• Annie Awards (Nominee Best Short Subject)• College Television Awards (2nd Place Animation, Geena Davis Award for Focus on Gender Equality)	2011
"DUCK HEART TESLACOIL" (SHORT) Base14 <i>Director</i>	2009

PROFESSIONAL EXPERIENCE

WALT DISNEY ANIMATION STUDIOS Burbank, California <i>Layout Artist</i> <ul style="list-style-type: none">• Design shots, animate cameras and block characters for animated film sequences	Oct. 2012–Present
PERSISTENCE OF VISION Los Angeles, California <i>Previsualization Artist</i> <ul style="list-style-type: none">• Designed shots and animated characters for previsualization of feature film sequences	Feb. 2012–Sept. 2012
KIN VALLEY Savannah, Georgia <i>Art Director</i> <ul style="list-style-type: none">• Managed a team of artists, designers and programmers while developing a social network	Aug. 2011–Dec. 2011
SIXTY40 Sydney, Australia <i>Animator</i> <ul style="list-style-type: none">• Produced motion graphics and animation for broadcast television	May 2007–July 2007

PROFICIENCIES

ART & DESIGN

- Directing, Storyboarding, 3D Layout / Previs, 2D Character Animation, Screenwriting, Illustration, Graphic Design, User Interface Design, Photography

SOFTWARE

- Animation & Design: Storyboard Pro, Maya, TVPaint, Toon Boom, After Effects, Flash, Premiere Pro, Final Cut, Pro Tools, Photoshop, Illustrator, InDesign
- Programming & Rendering: MEL, V-Ray, Mental Ray, CSS, XML, PHP, C++, Javascript

EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN

Master of Fine Art in Animation

Sept. 2011

PURDUE UNIVERSITY

Bachelor of Science in Computer Graphics Technology, minor in Psychology

May 2008